

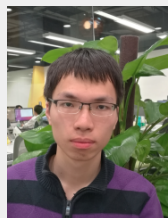


MSCOCO Keypoints Challenge 2017

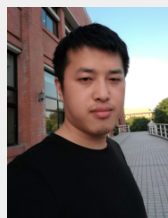
Megvii (Face++)



Team members(Keypoints & Detection):



Yilun Chen*



Zhicheng Wang*



Xiangyu Peng



Zhiqiang Zhang



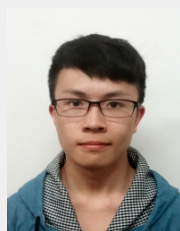
Gang Yu



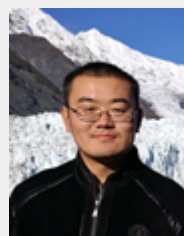
Chao Peng



Tete Xiao



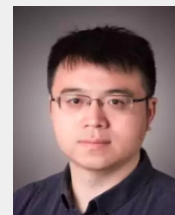
Zeming Li



Xiangyu Zhang



Yuning Jiang



Jian Sun

Megvii (Face++)

Results

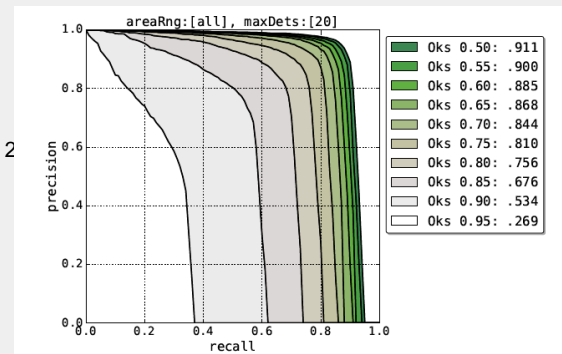
▪ COCO 17 & 16 Keypoints

	AP	AP ⁵⁰	AP ⁷⁵	AP ^M	AP ^L	AR	AR ⁵⁰	AR ⁷⁵	AR ^M	AR ^L
CMU-Pose ^[1]	0.605	0.834	0.664	0.551	0.681	0.659	0.864	0.713	0.594	0.748
G-RM ^[2]	0.598	0.81	0.651	0.567	0.667	0.664	0.865	0.712	0.618	0.726
Ours	0.726	0.905	0.791	0.684	0.788	0.788	0.943	0.846	0.746	0.846

[1] Cao, Zhe, et al. "Realtime Multi-Person 2D Pose Estimation using Part Affinity Fields." (2016).

[2] Papandreou, George, et al. "Towards Accurate Multi-person Pose Estimation in the Wild." (2017).

Note: [1] and [2] are evaluated on COCO 2016 test challenge dataset, while ours method is evaluated on COCO 2



Overview

- Top-down Pipeline
- Network Design
 - Is Hourglass good for COCO keypoint?
 - Motivation: How human locate keypoints?
 - Our Network Architecture
- Techniques & Experiments
- Conclusion

Overview

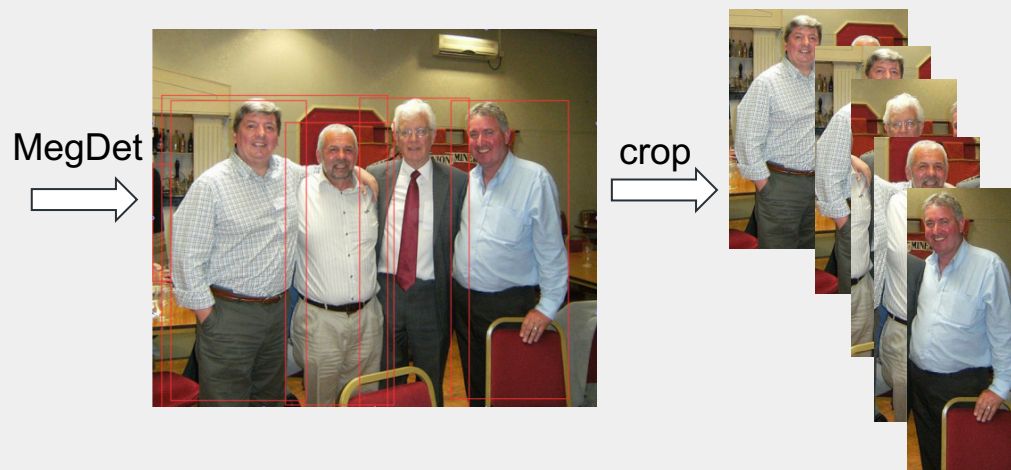
- Top-down Pipeline

Top-Down pipeline

MegDet



Top-Down pipeline

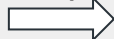


Top-Down pipeline

MegDet



crop



Single Person Pose
Estimation Network



Person Detector

- Our person detector is based on MegDet trained on 80-class labeled data, without specific training for person. (Human detection AP is 62.0)

Human AP(area = all)	Human AP(area = medium)	Human AP(area = large)
62.0	69.1	78.5

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Is Hourglass good for COCO keypoint

models	input size	FLOPs	param_dim	param_size	depth_conv_fc	AP
Hourglass ^[2] 1-stage	256x192	3.9G	3M	12MB	38	0.602
ResNet-50-FPN ^[1]	256x192	3.9G	24M	93MB	51	0.671

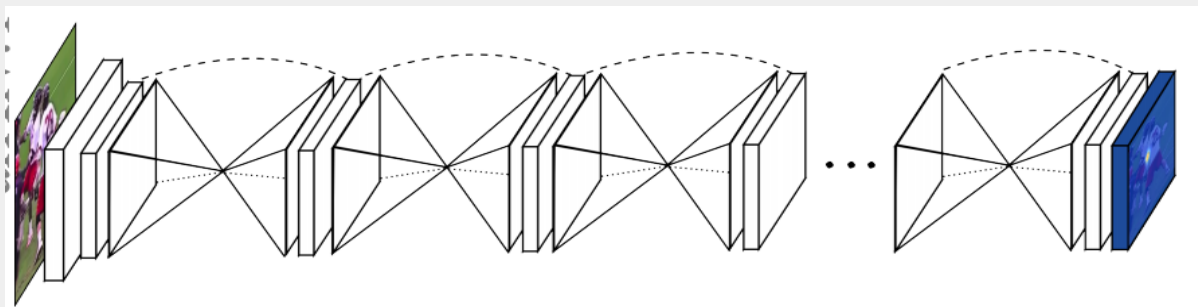
- ResNet-FPN-like^[1] network works better than hourglass-like^[2] network (1-stage) of the same FLOPs.

[1] Lin, Tsung-Yi, et al. "Feature Pyramid Networks for Object Detection." arXiv preprint arXiv:1612.03144 (2016).

[2] Newell, Alejandro, Kaiyu Yang, and Jia Deng. "Stacked hourglass networks for human pose estimation." European Conference on Computer Vision. 2016.

Is Hourglass good for COCO keypoint

Model	FLOPs	Pckh-0.5 (MPI val)	AP@OKS0.75 (COCO val)
1-stage hourglass(256*192)	3.9G	0.893	0.663
2-stage hourglass(256*192)	6.1G	0.921	0.755
3-stage hourglass(256*192)	8.3G	0.924	0.754
4-stage hourglass(256*192)	10.5G	0.924	0.752



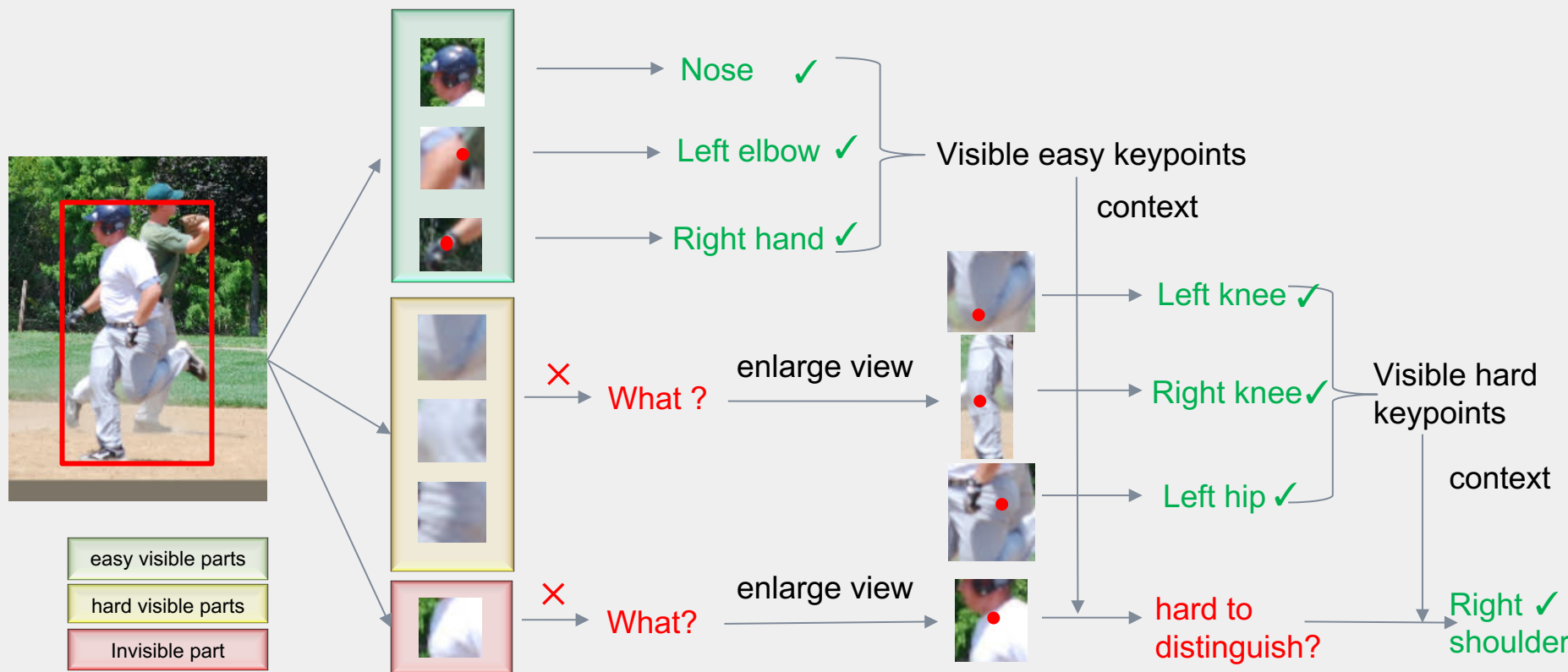
- Two stages are enough for keypoint localization for better trade-off.
- More stages (stages larger than 2) are not good at high-precision localization, for example @0.75 OKS
 - Guess: Hourglass stages harm the spatial resolution.

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Motivation:

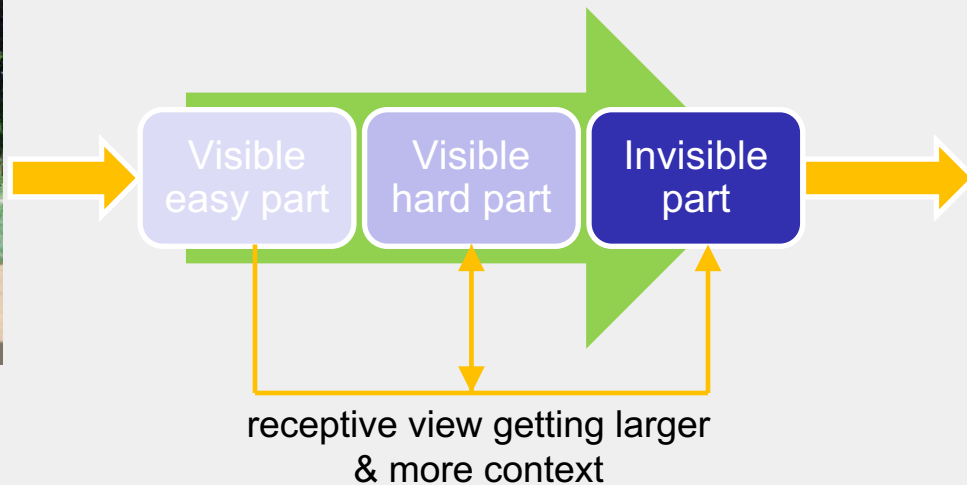
How human locate keypoints?



Network's Design Goal



Input image

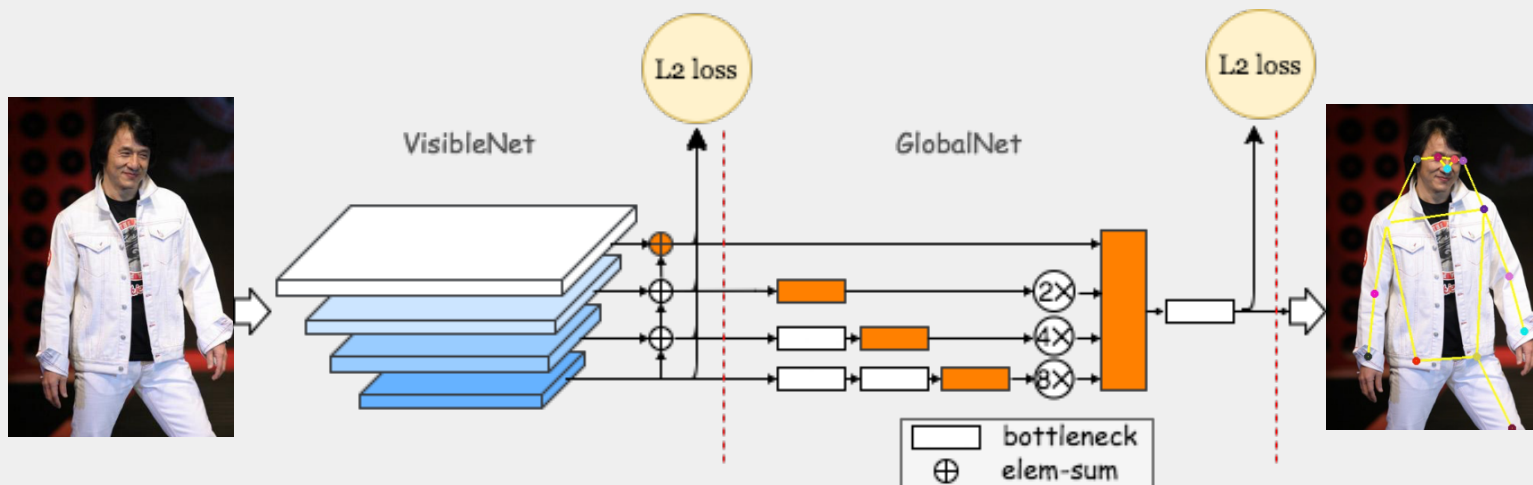


Output image

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Network Architecture



Network Design Principles:

- Follow the human perspective
 - locate visible easy parts => locate visible hard parts => locate invisible parts
- Two stages
 - VisibleNet: to locate the both the easy parts (earlier layers) and visible hard parts (deep layers)
 - GlobalNet: to locate hard parts as well

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Techniques & Experiments

AP% (COCO minival)	
Baseline (ResNet-50-FPN) (256x192)	67.1
Our network (ResNet-50) (256x192)	69.0
Our network (ResNet-50) (384x288)	71.0

AP% (COCO minival)	
Our network (Inception-ResNet) (384x288)	72.3
+ Large Batch	73.0

More ablation experiments on our network will come soon in our CVPR submission.

Techniques & Experiments

- Data augmentation (+0.4AP)
 - Crop augmentation
 - Random scales(0.7~ 1.35)
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Techniques & Experiments

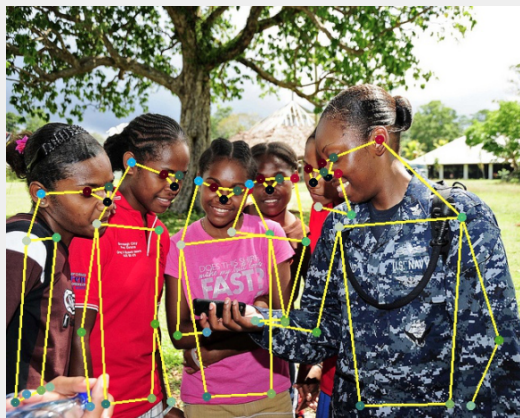
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 - Enhance the network's ability to distinguish the detected person from crowded scene.

Techniques & Experiments

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- Large Batch (+0.4~0.7AP)
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 - Enhance the network's ability to distinguish the detected person from crowded scene.
- Ensemble(+1.1~1.5AP)
 - Heatmap merge

	AP% (COCO minival)	AP% (COCO challenge)
Our network with all techniques	74.7	72.6

Illustrative results of our method



Conclusion

- The two-stage network design is crucial.
 - **VisibleNet**: locates both the visible easy parts (earlier layers) and visible hard parts (deep layers)
 - **GlobalNet**: locates invisible parts
- Data augmentation is the key to enhance robustness of network, especially in CNN.
- **Large batch** technique is not only applicable in object detection, but also in keypoint.
- Segmentation supervision is also an universe skill in training CNN.

We are hiring!

@Beijing, @Nanjing, @Seattle

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Thanks & Questions

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